New York State P-12 Science Learning Standards

1. Waves: Light and Sound							
Students w	no demonstrate understanding car						
1-PS4-1.	Plan and conduct investigation	ons to provide evidence that vibrating materi	als can make sound and that				
	sound can make materials vibrate. [Clarification Statement: Examples of vibrating materials that make sound could include tuning forks						
	holding an object near a vibrating tuning	fork.]	ece of paper field a speaker filaking sound and				
1-PS4-2.	Make observations (firsthand or from media) to construct an evidence-based account that objects can be						
	seen only when illuminated.	[Clarification Statement: Examples of observations could include	those made in a completely dark room, a pinhole				
	box, and a video of a cave explorer with	a flashlight. Illumination could be from an external light source or l	by an object giving off its own light.]				
1-PS4-3.	Plan and conduct an investig	ation to determine the effect of placing object	cts made with different				
	materials in the path of a beam of light. [Clarification Statement: Examples of materials could include those that are transparent (such						
	as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).] [Assessment Boundary: Assessment						
1 064 4	does not include the speed of light.]						
1-P54-4.	ose tools and materials to d	esign and build a device that uses light of sou	ind to solve the problem of				
	and string "telephones" and a pattern of	drum beats 1 [Assessment Boundary: Assessment does not includ	ae a light source to send signals, paper cup				
	communication devices work.]	aram beats. J [Assessment boundary. Assessment does not includ					
	The performance expectations above were	e developed using the following elements from the NRC document 4	Framework for K-12 Science Education				
Science	and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts				
Planning and	Carrying Out Investigations	PS4.A: Wave Properties	Cause and Effect				
Planning and c	arrying out investigations to answer	 Sound can make matter vibrate, and vibrating matter can make cound. (1. PC4.1) 	 Simple tests can be designed to gather avidence to support or refirte student 				
prior experience	res and progresses to simple investigations.	PS4.B: Electromagnetic Radiation	ideas about causes. (1-PS4-1).(1-PS4-				
based on fair t	ests, which provide data to support	 Objects can be seen if light is available to illuminate them 	2),(1-PS4-3)				
explanations o	r design solutions.	or if they give off their own light. (1-PS4-2)					
 Plan and c produce d: 	onduct investigations collaboratively to	 Some materials allow light to pass through them, others allow only some light through and others block all the light 	Connections to Engineering Technology				
answer a d	question. (1-PS4-1),(1-PS4-3)	and create a dark shadow on any surface beyond them,	and Applications of Science				
Constructing	Explanations and Designing	where the light cannot reach. Mirrors can be used to					
Solutions Co	onstructing explanations and designing	redirect a light beam. (Boundary: The idea that light travels	Influence of Engineering, Technology,				
solutions in K-	2 Dulids on prior experiences and the use of evidence and ideas in	from place to place is developed through experiences with	and Science, on Society and the Natural World				
constructing ev	vidence-based accounts of natural	made to discuss the speed of light.) (1-	 People depend on various technologies in 				
phenomena an	d designing solutions.	PS4-3)	their lives; human life would be very				
 Make obset 	ervations (firsthand or from media) to	PS4.C: Information Technologies and	different without technology. (1-PS4-4)				
phenomen	a (1-PS4-2)	People also use a variety of devices to communicate					
 Use tools a 	and materials provided to design a	(send and receive information) over long distances. (1-					
device that	t solves a specific problem. (1-PS4-4)	PS4-4)					
(Connections to Nature of Science						
Scientific Inv	vestigations Use a Variety of Methods						
 Science in Scientists i 	use different ways to study the world. (1-						
PS4-1)	, , , 、 、						
Connections t	to other DCIs in first grade: N/A						
Articulation of DLLs across grade-levels: K.ETS1.A (1-PS4-4); 2.PS1.A (1-PS4-3); 2.ETS1.B (1-PS4-4); 4.PS4.C (1-PS4-4); 4.PS4.B (1-PS4-2); 4.ETS1.A (1-PS4-4)							
New Tork State Next Generation Learning Standards Connections: FLA/Literacy –							
1W2	Write an informative/explanatory text to intr	oduce a topic, supplying some facts to develop points, and provid	e some sense of closure. (1-PS4-2),(1-				
114/6	2S4-1),(1-PS4-2),(1-PS4-3),(1-PS4-4)						
1W6 1W7	Pevelop questions and participate in shared research and explorations to answer questions and to build knowledge. (1-PS4-1),(1-PS4-2),(1-PS4-3) Recall and represent relevant information from experiences or gather information from provided sources to answer a question in a variety of ways. (1-PS4-						
_ 11 /	(1-PS4-2),(1-PS4-3)						
1SL1	Participate in collaborative conversations with diverse peers and adults (e.g., in small and large groups and during play). (1-PS4-1),(1-PS4-2),(1-PS4-3)						
Mathematics	lathematics –						
MP.5 NY-1.MD.1	D.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object. (1-PS4-4)						
NY-1.MD.2	Measure the length of an object using same-size "length units" placed end to end with no gaps or overlaps. Express the length of an object as a whole number of "length units" (1-PS4-4)						

number of "length units". (1-PS4-4) *Connection boxes updated as of September 2018

New York State P-12 Science Learning Standards

1. Structure, Function, and Information Processing

Students who	o demonstrate understanding can:					
1-LS1-1.	Use materials to design a solution to a human problem by mimicking how plants and/or animals use their					
	external parts to help them survive, grow, and meet their needs.* [Clarification Statement: Examples of human problems that can be solved by mimicking plant or animal solutions could include designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales; stabilizing structures by mimicking animal tails and roots on plants; keeping out intruders by mimicking thorns on branches and animal scales; stabilizing even and earc 1					
1-LS1-2.	Read texts and use media to d	etermine patterns in behavior of parents and offs	pring that help offspring			
	survive. [Clarification Statement: Examp	ples of patterns of behaviors could include the signals that offspring make	e (such as crying, cheeping, and other			
1-LS3-1.	 vocalizations) and the responses of the parents (such as feeding, comforting, and protecting the offspring).] Make observations to construct an evidence-based account that some young plants and animals are similar to, but not exactly like, their parents. [Clarification Statement: Examples of patterns could include features plants or animals share. Examples of observations could include leaves from the same kind of plant are the same shape but can differ in size; and, a particular breed of dog looks like its parents but is not exactly the same.] [Assessment Boundary: Assessment does not include inheritance or animals that undergo metamorphosis or hybrids.] 					
	The performance expectations above were d	eveloped using the following elements from the NRC document A Framew	ork for K-12 Science Education.			
Science	and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts			
Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in K-2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions. • Make observations (firsthand or from media) to construct an evidence-based account for natural phenomena. (1-LS3-1) • Use materials to design a device that solves a specific problem or a solution to a specific problem. (1-LS1-1) Obtaining, Evaluating, and Communicating Information Obtaining, evaluating, and communicating information in K-2 builds on prior experiences and uses observations and texts to communicate new information. • Read grade-appropriate texts and use media to obtain scientific information to determine patterns in the natural world. (1-LS1-2) Connections to Nature of Science Science Knowledge is Based on Empirical Evidence • Scientists look for patterns and order when making observations about the world (1-LS1-2)		 LS1.A: Structure and Function All organisms have external parts. Different animals use their body parts in different ways to see, hear, grasp objects, protect themselves, move from place to place, and seek, find, and take in food, water and air. Plants also have different parts (roots, stems, leaves, flowers, fruits) that help them survive and grow. (1-LS1-1) LS1.B: Growth and Development of Organisms Adult plants and animals can have young. In many kinds of animals, parents and the offspring themselves engage in behaviors that help the offspring to survive. (1-LS1-2) LS1.D: Information Processing Animals have body parts that capture and convey different kinds of information needed for growth and survival. Animals respond to these inputs with behaviors that help them survive. Plants also respond to some external inputs. (1-LS1-1) LS3.A: Inheritance of Traits (NYSED) Some young animals are similar to, but not exactly, like their parents. Some young plants are also similar to, but not exactly, like their parents. (1-LS3-1) LS3.B: Variation of Traits Individuals of the same kind of plant or animal are recognizable as similar but can also vary in many ways. (1-LS3-1) 	 Patterns Patterns in the natural world can be observed, used to describe phenomena, and used as evidence. (1-LS1-2),(1-LS3-1) Structure and Function The shape and stability of structures of natural and designed objects are related to their function(s). (1-LS1-1) Connections to Engineering, Technology and Applications of Science Influence of Engineering, Technology, and Science on Society and the Natural World Every human-made product is designed by applying some knowledge of the natural world and is built by using materials derived from the natural world. (1-LS1-1) 			
Connections to c	other DCIs in first grade: N/A					
Articulation of L (1-LS1-1)	OCIs across grade-levels: K.ETS1.A (1-LS1-1	.); 3.LS2.D (1-LS1-2) 3.LS3.A (1-LS3-1); 3.LS3.B (1-LS3-1); 4.LS1.A (1-	-LS1-1); 4.LS1.D (1-LS1-1); 4.ETS1.A			
(1-LS1-1) New York State ELA/Literacy –	Next Generation Learning Standards Connec	tions:				
 1R1 Develop and answer questions about key ideas and details in a text. (1-LS1-2),(1-LS3-1) 1R2 Identify a main topic or idea in a text and retell important details. (1-LS1-2) 1W6 Develop questions and participate in shared research and explorations to answer questions and to build knowledge. (1-PS4-1),(1-PS4-2),(1-PS4-3),(1-PS4-4) 1W7 Recall and represent information from experiences or gather information from provided sources to answer a question. (1-LS3-1) 1W6 Mathematics - 						
MP.2 Reason abstractly and quantitatively. (1-LS3-1)						
 NY-3 Use appropriate tools strategically. (1-LS3-1) NY-1.NBT.3 Compare two two-digit numbers based on the meanings of the tens and one digits, recording the results of comparisons with the symbols >, =, and <. (1-LS1-2) NY-1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10. Use concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten. Relate the strategy to a written method and explain the reasoning uses. (1-LS1-2) 						
 NY-1.NB1.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used. (1-LS1-2) NY-1.NB1.6 Subtract multiples of 10 from the range 10-90 from multiples of 10 in the range 10-90 using concrete models or drawings, and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. Relate the strategy to a written method and explain the reasoning used. (1-LS1-2) 						
NY-1.MD.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object. (1-LS3-1) ^c Connection boxes updated as of September 2018						

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1. Space Systems: Patterns and Cycles

Students v	vho demonstrate understanding can:					
 1-ESS1-1. Use observations of the Sun, moon, and stars to describe patterns that can be predicted. [Clarification Statement: Examples of patterns could include that the Sun and moon appear to rise along the eastern horizon, move in a predictable pathway across the sky, and set along the western horizon; and stars other than our Sun are visible at night depending on weather and other conditions such as light pollution but not visible during the day.] [Assessment Boundary: Assessment of star patterns is limited to stars being seen at night and not during the day.] 1-ESS1-2. Make observations at different times of year to relate the amount of daylight to the time of year. [Clarification Statement: Emphasis is on relative comparisons of the amount of daylight in the winter to the amount in the spring or fall.] [Assessment Boundary: Assessment is limited to relative amounts of daylight, not quantifying the hours or time of daylight.] 						
The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education:						
Scienc	e and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts			
 Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in K-2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions. Make observations (firsthand or from media) to collect data that can be used to make comparisons. (1-ESS1-2) Analyzing and Interpreting Data Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations. Use observations (firsthand or from media) to describe patterns in the natural world in order to answer scientific questions. (1-ESS1-1) 		 ESS1.A: The Universe and its Stars Patterns of the motion of the sun, moon, and stars in the sky can be observed, described, and predicted. (1-ESS1-1) ESS1.B: Earth and the Solar System Seasonal patterns of sunrise and sunset can be observed, described, and predicted. (1-ESS1-2) 	 Patterns Patterns in the natural world can be observed, used to describe phenomena, and used as evidence. (1-ESS1-1),(1-ESS1-2) 			
			Connections to Nature of Science Scientific Knowledge Assumes an Order and Consistency in Natural Systems • Science assumes natural events happen today as they happened in the past. (1-ESS1-1) • Many events are repeated. (1-ESS1-1)			
Connections to other DCIs in first grade: N/A						
Articulation of	of DCIs across grade-levels: 3.PS2.A (1-ESS1-1 ate Next Generation Learning Standards Connec); 5.PS2.B (1-ESS1-1),(1-ESS1-2) 5-ESS1.B (1-ESS1-1),(1-ESS tions:	1-2)			
Image: Wext Generation Learning Statutatus Connections. ELA/Literacy- Image: Wext Generation Learning Statutatus Connections. ELA/Literacy- Image: Wext Generation Learning Statutatus Connections. Image: Wext Generation Learni						
Mathematics MP.2 MP.4 MP.5 NY-1.0A.1 NY-1.MD.4 *Connection bo	 thematics - 2 Reason abstractly and quantitatively. (1-ESS1-2) 4 Model with mathematics. (1-ESS1-2) 4 Use appropriate tools strategically. (1-ESS1-2) 4 Use addition and subtraction within 20 to solve one step word problems involving situations of adding to, taking from, putting together, taking apart, and/or comparing, with unknowns in all positions. (1-ESS1-2) 4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another. (1-ESS1-2) inection boxes updated as of September 2018 					